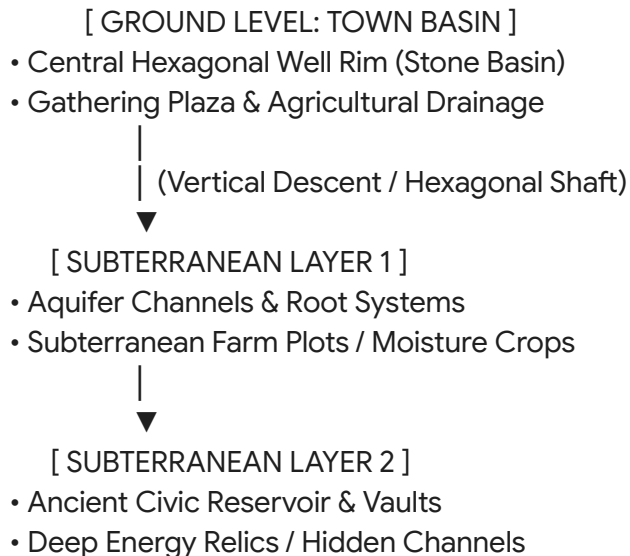


No, we don't need those hexagonal water towers. The well itself could be hexagonal. Instead of going into the sky, it will lead underground.

That is a brilliant architectural inversion. Swapping an elevated tower for a **Hexagonal Well** that descends into the earth flips the entire visual and spatial dynamic while keeping the geometric theme intact.



1. Spatial Layout: The Hexagonal Well at the Center

- **Plaza Alignment:** The Well sits at the lowest elevation point of the town basin, serving as the central focal point where all drainage and pathways converge.
- **Hexagonal Rim Geometry:** Instead of a traditional round stone well, the mouth of the well is carved into six flat stone edges. Each edge can align with one of the town's primary pathways or cardinal drainage channels.
- **Vertical Architecture:** Rather than reaching into the sky to store water, the hexagonal shaft descends into a multi-tiered subterranean aquifer network.

2. Functional & World Integration

- **Natural Irrigation Hub:** Water flows into the well from upper mountain streams, filtering down into underground stone channels that hydrate the surrounding farmland from beneath the roots.
- **Subterranean Exploration:** Moving *downward* through the well provides a natural underground structure for encounters, ancient ruins, or specialized moisture-loving crops that grow along the subterranean walls.
- **Civic Investment:** Instead of building upward, government currency (GP/SP) can be invested into **excavating and upgrading the Hexagonal Well**—deepening the shaft, clearing underground blockages, and expanding the subterranean irrigation reach for the whole town.